

# Lecture 8: DFS and Topological Sort

CLRS 22.3, 22.4

## Outline of this Lecture

- Recalling Depth First Search.
- The time-stamp structure.
- Using the DFS for cycle detection.
- Topological sort with the DFS.

## What does DFS Do?

Given a digraph  $G = (V, E)$ , DFS traverses all vertices of  $G$  and

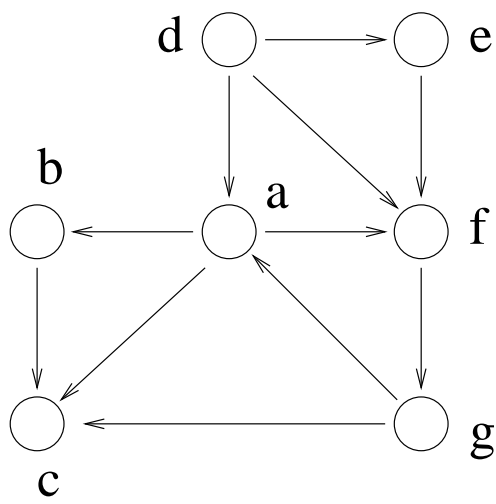
- constructs a forest, together with a set of source vertices; and
- outputs two time unit arrays,  $d[v]/f[v]$ .

**DFS Forest:** DFS constructs a forest  $F = (V, E_f)$ , a collection of trees, where

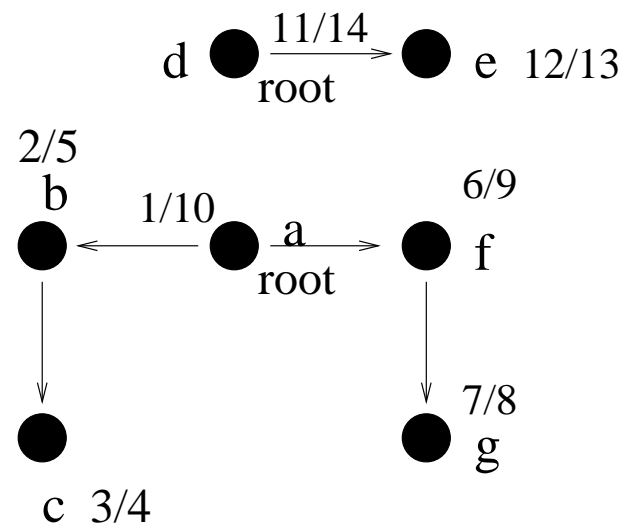
$$E_f = \{(pred[v], v) \mid \text{where DFS calls are made}\}$$

## A Depth First Search Example

### Example



original graph



Two source vertices a, d

**Question:** What can we do with the returned data?

## Classification of the Edges of a Digraph

**Tree edges:** those on the DFS forest.

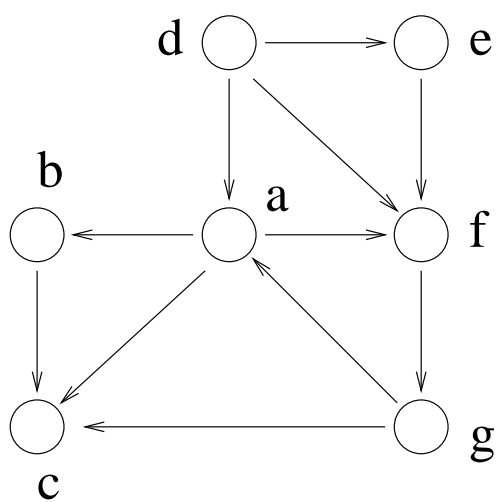
The **remaining** edges fall in three categories:

**Forward edges:**  $(u, v)$  where  $v$  is a **proper descendent** of  $u$  in the tree. [ $u \neq v$ .]

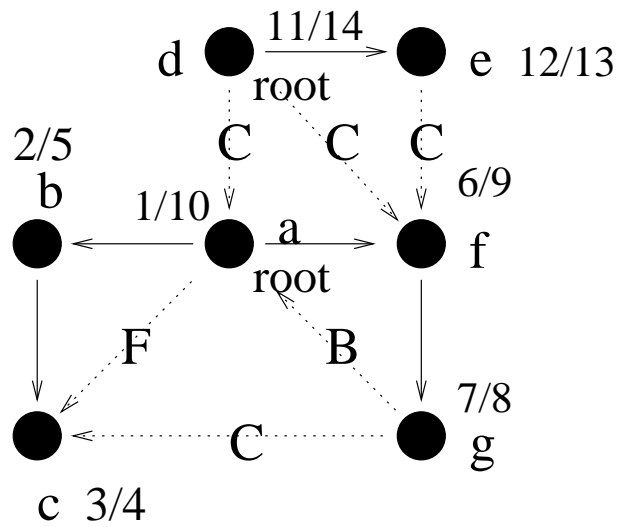
**Back edges:**  $(u, v)$ , where vertex  $v$  is an **ancestor** of  $u$  in the tree. [ $u = v$  is allowed.]

**Cross edges:**  $(u, v)$  where  $u$  and  $v$  are **not ancestors** or **descendants** of one another (in fact, the edges may go between different trees).

## Example of the Classification of Edges



original graph



C: cross, F: forward,  
B: back edge

**Remark:** Since the forest obtained with the DFS is **not unique**, the classification is **not unique**.

## Time-Stamp Structure in DFS

There is also a nice structure to the time stamps, which is referred to as *Parenthesis Structure*.

**Lemma 1** Given a digraph  $G = (V, E)$ , any DFS Forest for  $G$ , and any two vertices  $u, v \in V$ ,

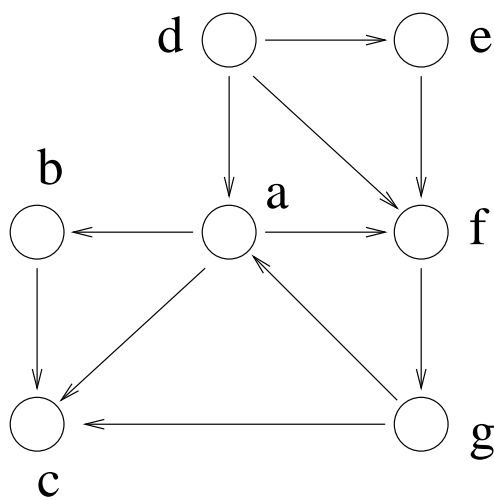
- $u$  is a descendent of  $v$  in the DFS forest if and only if  $[d[u], f[u]]$  is a subinterval of  $[d[v], f[v]]$ :  
 $d[v] < d[u] < f[u] < f[v]$
- $u$  is **unrelated** to  $v$  in the DFS forest if and only if  $[d[u], f[u]]$  and  $[d[v], f[v]]$  are disjoint intervals:  
 $f[u] < d[v]$  or  $f[v] < d[u]$
- $d[u] < d[v] < f[u] < f[v]$  and  $d[v] < d[u] < f[v] < f[u]$  are not possible

## Cycles in digraphs: Applications of DFS

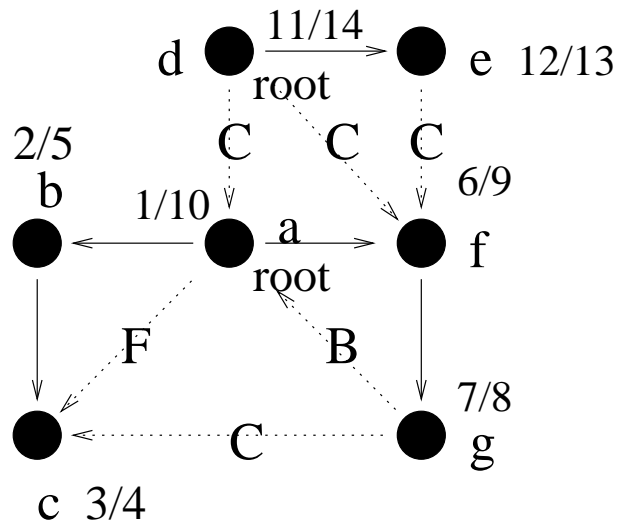
**Claim:** Given a digraph, DFS can be used to determine whether it contains any cycles.

**Lemma 2:** Given a digraph  $G$ , and any DFS tree of  $G$ , tree edges, forward edges, and cross edges all go from a vertex of higher finish time to a vertex of lower finish time. Back edges go from a vertex of lower finish time to a vertex of higher finish time.

**Proof:** The conclusions follow from Lemma 1.



original graph

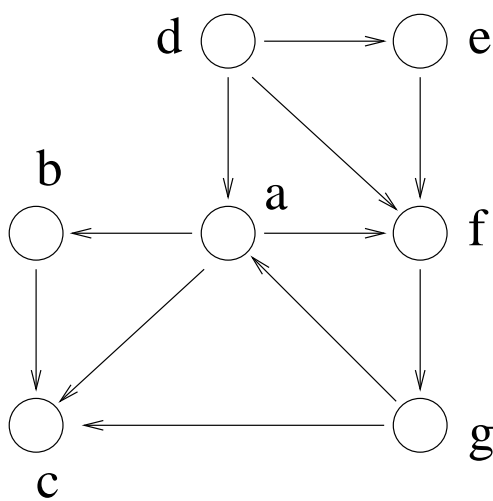


C: cross, F: forward,  
B: back edge

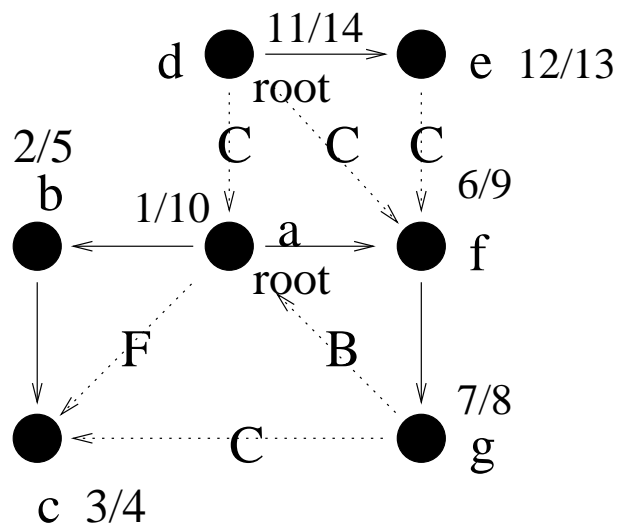
## When Is a Digraph Acyclic

**Lemma 3:** A digraph is acyclic if and only if any DFS forest of  $G$  yields no back edges.

**Example:**



original graph



C: cross, F: forward,  
B: back edge



## When Is a Digraph Acyclic

**Lemma 3:** A digraph is acyclic if and only if any DFS forest of  $G$  yields no back edges.

**Proof of  $\Leftarrow$ :** Suppose there are no back edges. By Lemma 2, all edges go from a vertex of higher finish time to a vertex of lower finish time. Hence there can be no cycles.

## When Is a Digraph Acyclic

**Lemma 3:** A digraph is acyclic (a DAG) if and only if any DFS forest of  $G$  yields no back edges.

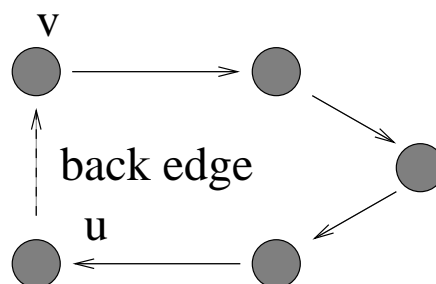
**Proof of  $\Rightarrow$ :** Assume that  $G$  has no cycles. We prove that  $G$  has no back edges by contradiction.

Suppose there is a back edge  $(u, v)$ .

Then  $v$  is an ancestor of  $u$  in a rooted DFS tree.

There is a path  $v \rightarrow \dots \rightarrow u$  in the DFS tree.

The back edge + the path gives a cycle. A contradiction!



## Cycle Detection with the DFS

**Cycle detection:** becomes back edge detection by Lemma 3!

**Problem:** Modify the DFS algorithm slightly to give an algorithm for cycle detection.

This can always be done by first running the algorithm and assigning the  $d[v]$  and  $f[v]$  values and then running through all of the edges one more time, seeing if any of them are back edges. This would take  $O(n+e)$  time for the DFS and  $O(e)$  time for the scan through all of the edges. In total, this uses  $O(n + e)$  time.

How could you solve this problem *online* by identifying back edges while the DFS algorithm is still running?

## Topological Sorting; graphs

If  $G = (V, E)$  is a DAG then a topological sorting of  $V$  is a linear ordering of  $V$  such that for each edge  $(u, v)$  in the DAG,  $u$  appears before  $v$  in the linear ordering.

**Example:** Let  $V = \{1, 3, 4, 5, 6, 12\}$  and have  $(a, b) \in E$  if and only if  $a|b$ . This is partial order, but not a linear one.

There are several topological sortings of  $G$  (how many?), for example:

$\langle 1, 3, 4, 5, 6, 12 \rangle$ ,  $\langle 1, 4, 3, 6, 12, 5 \rangle$ ,  $\langle 1, 5, 3, 6, 4, 12 \rangle$ .

## Topological Sorting; graphs

If  $G = (V, E)$  is a DAG then a topological sorting of  $V$  is a linear ordering of  $V$  such that for each edge  $(u, v)$  in the DAG,  $u$  appears before  $v$  in the linear ordering.

**Idea of Topological Sorting:** Run the DFS on the DAG and output the vertices in **reverse** order of **finishing time**.

**Correctness of the Idea:** By lemma 2, for every edge  $(u, v)$  in a DAG, the finishing time of  $u$  is greater than that of  $v$ , as there are **no back edges** and the remaining three classes of edges have this property.

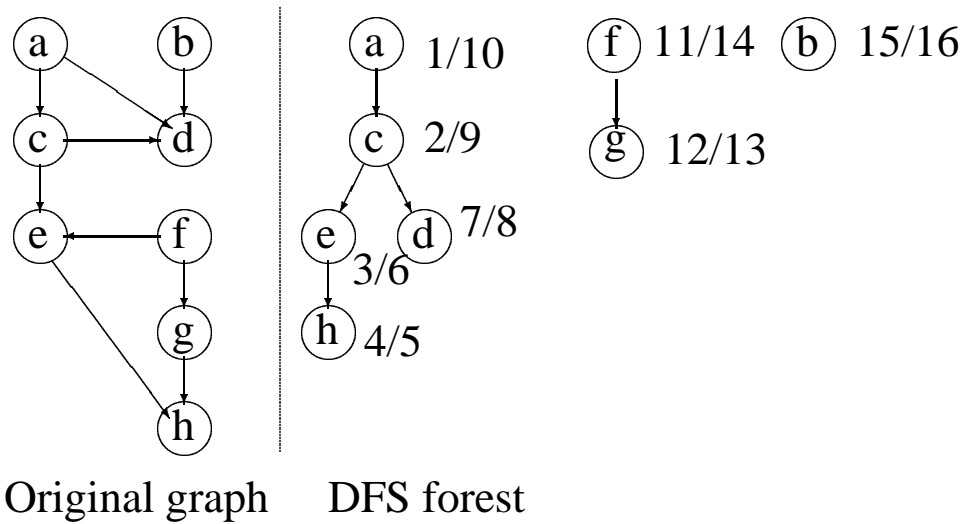
## Topological Sort: the Algorithm

### The Algorithm:

1. Run DFS(G), computing finish time  $f[v]$  for each vertex  $v$ ;
2. As each vertex is finished, insert it onto the front of a list;
3. Output the list

**Running time:**  $\Theta(n + e)$ , the same as DFS.

## Topological Sort: Example



Final order:  $\langle b, f, g, a, c, d, e, h \rangle$ .