

COMP5331 Knowledge Discovery in Databases (Fall Semester 2019)  
Homework 1 Solution

Q1

(a)

Yes. It can be adapted.

First of all, we obtain the 2-sequence by scanning the database.

(NOTE: The 2-sequence contains two kinds of sequences – (1) the sequence contains only one *timestamp entry* (e.g.  $\langle\{D, E\}\rangle$ ) and (2) the sequence contains two or more timestamp entries (e.g.  $\langle\{D\}, \{E\}\rangle$ ).

The Apriori-like algorithm is described as follows.

1.  $k=2$
2. Find all frequent 2-sequences and store them in  $L_k$
3. repeat
4.  $k=k+1$
5. Generate candidate  $k$ -sequences from  $L_{k-1}$  (which will be described later) and store them in  $C_k$
6. Scan the database and count the support of each candidate in  $C_k$
7. Find the  $k$ -sequence in  $C_k$  with support  $\geq$  minsupport and store them in  $L_k$
8. until  $L_k =$  empty set
9. return  $L_i$  for  $i=2, \dots, k$

e.g.

We obtain the following 2-sequences.

$\{\langle\{A\}, \{D\}\rangle, \langle\{A\}, \{E\}\rangle, \langle\{A\}, \{G\}\rangle, \langle\{D, E\}\rangle\}$

Next, we generate the candidate 3-sequences by the join-and-prune process.

The *join* step of the generation process is described as follows.

A sequence  $s^{(1)}$  is joined with another sequence  $s^{(2)}$  only if the subsequence obtained by dropping the first item in  $s^{(1)}$  is identical to the subsequence obtained by dropping the last item in  $s^{(2)}$ . The resulting candidate is the sequence  $s^{(1)}$ , concatenated with the last item from  $s^{(2)}$ . The last item from  $s^{(2)}$  can either be joined into the same timestamp element as the last item in  $s^{(1)}$  or different timestamp elements depending on the following conditions.

1. If the last two items in  $s^{(2)}$  belong to the same timestamp element, then the last item in  $s^{(2)}$  is part of the last timestamp element in  $s^{(1)}$  in the joined sequence. (e.g. Suppose we have frequent sequences  $\langle\{A\}, \{B\}, \{C\}\rangle$  and  $\langle\{B\}, \{C\}, \{D\}\rangle$  in  $L_{k-1}$ . Candidate  $\langle\{A\}, \{B\}, \{C, D\}\rangle$  is obtained by joining  $\langle\{A\}, \{B\}, \{C\}\rangle$  and  $\langle\{B\}, \{C\}, \{D\}\rangle$ ).
2. If the last two items in  $s^{(2)}$  belong to different timestamp elements, then the last item in  $s^{(2)}$  becomes a separate timestamp element appended to the end of  $s^{(1)}$  in the joined sequence. (e.g. Suppose we have frequent sequences  $\langle\{A\}, \{B\}, \{C\}\rangle$  and  $\langle\{B\}, \{C\}, \{D\}\rangle$  in  $L_{k-1}$ . Candidate  $\langle\{A\}, \{B\}, \{C\}, \{D\}\rangle$  is obtained by joining  $\langle\{A\}, \{B\}, \{C\}\rangle$  and  $\langle\{B\}, \{C\}, \{D\}\rangle$ ).

e.g. In the running example, we obtain one candidate 3-sequence  $\langle\{A\}, \{D, E\}\rangle$  (by joining  $\langle\{A\}, \{D\}\rangle$  and  $\langle\{D, E\}\rangle$ ) after the join step.

The *prune* step of the generation process is described as follows.

A candidate  $k$ -sequence is pruned if at least one of its  $(k-1)$ -sequence is infrequent.

For example,  $\langle \{A\}, \{D,E\} \rangle$  is a candidate 3-sequence. We need to check whether  $\langle \{A\}, \{E\} \rangle$  is a frequent 2-sequence (NOTE: We do not need to check whether  $\langle \{A\}, \{D\} \rangle$  and  $\langle \{D\}, \{E\} \rangle$  are frequent 2-sequences because  $\langle \{A\}, \{D,E\} \rangle$  was generated from these two frequent sequences). Since  $\langle \{A\}, \{E\} \rangle$  is frequent,  $\langle \{A\}, \{D,E\} \rangle$  is also considered as a candidate 3-sequence after the prune step.

Then, we do the *counting* step to count the support of each candidate in the set. As the support of  $\langle \{A\}, \{D,E\} \rangle$  is 2, then it is one of the final results.

We repeat the process until  $L_k$  is an empty set.

In our running example, all sequences with support at least 2 are  $\{ \langle \{A\}, \{D,E\} \rangle \}$

(b)

No. This is because if a  $k$ -sequence is frequent, it is not necessarily true that all its sub-sequences are frequent.

Consider an example with the following 4 transactions.

Customer W, Rich = Yes, time 1, items A, B, C

Customer X, Rich = Yes, time 2, items A, B, C

Customer Y, Rich = No, time 3, items A, B, C

Customer Z, Rich = No, time 4, items A, B

The above transactions can be transformed into four sequences as follows.

W, Yes:  $\langle \{A, B, C\} \rangle$

X, Yes:  $\langle \{A, B, C\} \rangle$

Y, No:  $\langle \{A, B, C\} \rangle$

Z, No:  $\langle \{A, B\} \rangle$

The supports of  $\langle \{A, B, C\} \rangle$  with respect to values “Yes” and “No” are 2 and 1, respectively. Thus, the important ratio of  $\langle \{A, B, C\} \rangle$  is  $2/1 = 2$ .

Consider a sub-sequence of  $\langle \{A,B,C\} \rangle$ , i.e.,  $\langle \{A, B\} \rangle$ .

The supports of  $\langle \{A, B\} \rangle$  with respect to values “Yes” and “No” are both 2.

Thus, the important ratio of  $\langle \{A, B\} \rangle$  is  $2/2 = 1 < 2$ .

Note that  $\langle \{A, B\} \rangle$  is a subsequence of  $\langle \{A, B, C\} \rangle$  but the important ratio of  $\langle \{A, B\} \rangle$  is smaller than the important ratio of  $\langle \{A, B, C\} \rangle$ . Thus, the apriori property is not satisfied. Thus, we cannot adapt the Apriori algorithm.

## Q2

(a)

(i) {C}, {D}

(ii) {C, D}, {A, C}, {A, D}

(iii) {A, C, D}, {B, E, F}

(b)

Yes. It can be adapted.

There is a support threshold  $s$  which changes over time.

Initially, it is set to 1.

According to the current threshold value equal to 1, we build an FP-tree.

Initially, we have three variables, L1, L2 and L3.

L1 is a variable storing the current-best  $S_{1,2}$ .

L2 is a variable storing the current-best  $S_{2,2}$ .

L3 is a variable storing the current-best  $S_{3,2}$ .

Initially, each of these variables is set to an empty set.

We also have three variables,  $x_1$ ,  $x_2$  and  $x_3$ .

$x_1$  is a variable storing the 2<sup>nd</sup> (or 1-th) greatest value of the multi-set containing the supports of all itemsets in L1

$x_2$  is a variable storing the 2<sup>nd</sup> (or 1-th) greatest value of the multi-set containing the supports of all itemsets in L2

$x_3$  is a variable storing the 2<sup>nd</sup> (or 1-th) greatest value of the multi-set containing the supports of all itemsets in L3

Initially, each of these variables is set to 1.

From the FP-tree above, construct the FP-conditional tree for each item (or itemset) according to the current value of the support threshold  $s$ .

The method is the same as the original FP-growth algorithm.

However, there is the following modification.

Whenever we generate the frequent itemsets from the current conditional FP-tree according to the current threshold  $s$  (which is being updated), for each frequent itemset just generated, if the size of the itemset is  $K$  where  $K = 1, 2$  and  $3$ , we do the following. (Otherwise, we do nothing).

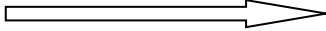
- Set a variable  $x$  to the 2<sup>nd</sup> (or 1-th) greatest value of the multi-set containing the supports of all itemsets in LK (If there are fewer than 2 (or 1) values in this multi-set,  $x$  is set to 1.)
- If the support of this itemset is greater than  $x$ , we insert it into LK.
- Update variable  $x$  again to be the 2<sup>nd</sup> (or 1-th) greatest value of the multi-set containing the supports of all itemsets in the updated LK
- Remove all itemsets in LK with support smaller than  $x$
- Update  $x_K$  to  $\max\{x_K, x\}$
- Update the support threshold  $s$  to be  $\min\{x_1, x_2, x_3\}$

**Example**

Counting:

A	2
B	1
C	3
D	3
E	1
F	1

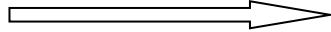
Sorting



C	3
D	3
A	2
B	1
E	1
F	1

Items

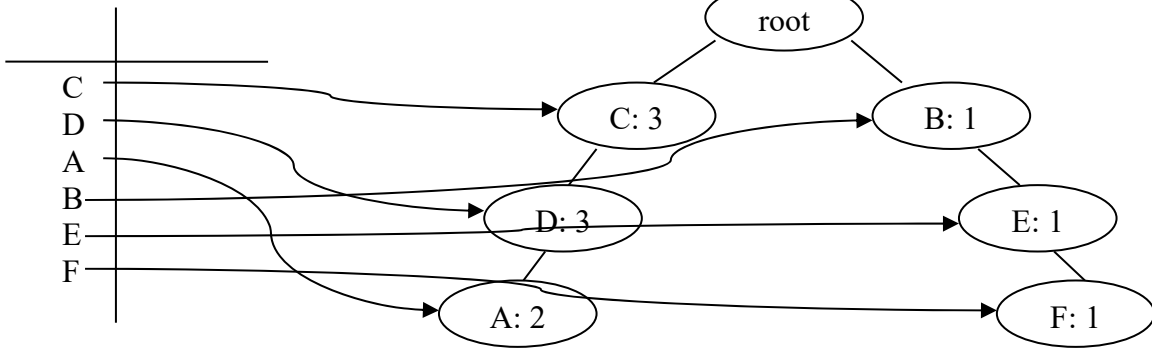
- C, D
- B, E, F
- A, C, D
- A, C, D



(Ordered) frequent items

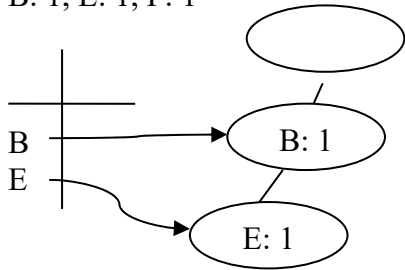
- C, D
- B, E, F
- C, D, A
- C, D, A

FP-tree



Conditional FP-tree on F (count = 1)

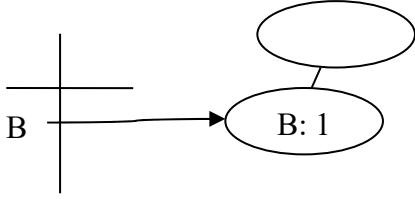
B: 1, E: 1, F: 1



- $L_1 = \{F: 1\}$
- $L_2 = \{BF: 1, EF: 1\}$
- $L_3 = \{BEF: 1\}$

Conditional FP-tree on E (count = 1)

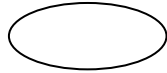
B: 1, E: 1



$L_1 = \{E:1, F: 1\}$   
 $L_2 = \{BE: 1, BF: 1, EF: 1\}$   
 $L_3 = \{BEF: 1\}$

Conditional FP-tree on B (count = 1)

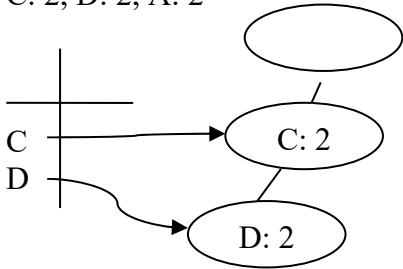
B: 1



$L_1 = \{B: 1, E:1, F: 1\}$   
 $L_2 = \{BE: 1, BF: 1, EF: 1\}$   
 $L_3 = \{BEF: 1\}$

Conditional FP-tree on A (count = 2)

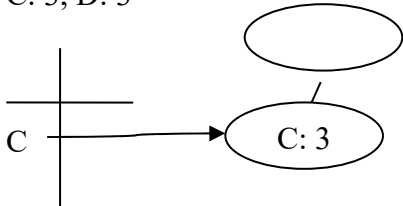
C: 2, D: 2, A: 2



$L_1 = \{A: 2, B: 1, E: 1, F: 1\}$   
 $L_2 = \{AC: 2, AD: 2\}$   
 $L_3 = \{ACD: 2, BEF: 1\}$

Conditional FP-tree on D (count = 3)

C: 3, D: 3



$L_1 = \{A: 2, D: 3\}$   
 $L_2 = \{AD: 3, AC: 2, AD: 2\}$   
 $L_3 = \{ACD: 2, BEF: 1\}$

Conditional FP-tree on C (count = 3)

C: 3



$L_1 = \{C: 3, D: 3\}$   
 $L_2 = \{AD: 3, AC: 2, AD: 2\}$   
 $L_3 = \{ACD: 2, BEF: 1\}$

Final result

(c)

1. By finding  $S_{k,l}$ , we control the number of the resulting frequent itemsets (e.g., in case that finding frequent itemsets in the traditional problem returns a huge number of frequent itemsets, finding the frequent itemsets of  $S_{k,l}$  can reduce the resulting frequent itemsets by returning some top ones only.).

2. In the traditional problem of finding frequent itemsets, setting the hard threshold of support is not user-friendly. To deal with this issue, instead of specifying a hard “absolute” threshold, we can use a soft “relative” threshold.

Q3.

(a) No. This is because this algorithm terminates when  $k$  is equal to the total number of data points. In this case,  $e_k$  is equal to 0. Even if  $k$  is larger,  $e_k$  is also equal to 0 and thus  $e_k$  converges. The value  $k$  is not what we desire because we want to group “similar” points.

Alg:

a. First, multiply each attribute of each data point by a positive real number  $\Delta$  such that the “closest” pair between two points is at least 1.0.

b. Second, define  $d_k$  to be the product of the distances between any two clusters according to distance “single linkage”.

c. We change Step 4 from  $e_k$  to  $d_k$ .

d. We change Step 5 to the following:

We repeat Step 3 to Step 4 for different possible values of  $k$  and obtain the corresponding values of  $d_k$ .

e. We find the  $k$  s.t.  $d_k$  is maximized.

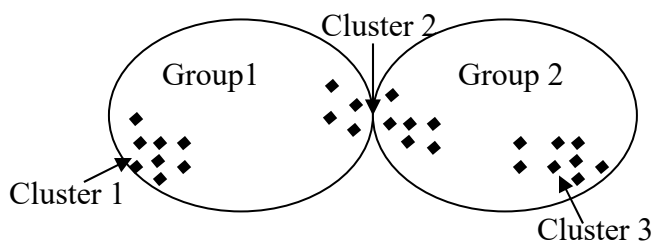
The reasons are:

1. If  $k$  is larger than the number of clusters, in  $k$ -means, one single cluster will be represented by more than one means. In other words, the real cluster is split into a number of groups in  $k$ -means. It is expected that these groups are very close and thus  $d_k$  is small.

2. If  $k$  is smaller than the number of clusters, in  $k$ -means, two or more clusters will be represented by one mean/group.

There are two cases:

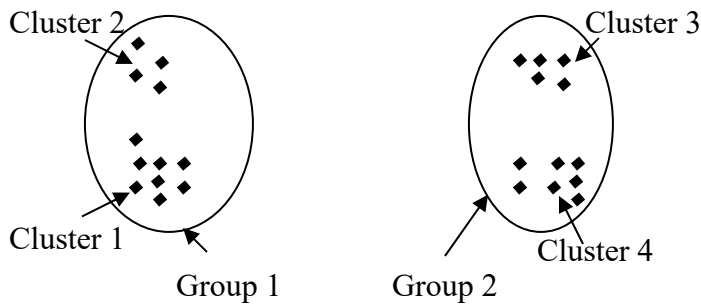
- Case 1:



One cluster is split into two or more groups.

In the example, when  $k=2$ , cluster 2 is split into group 1 and group 2. It is easy to see that  $d_k$  is small.

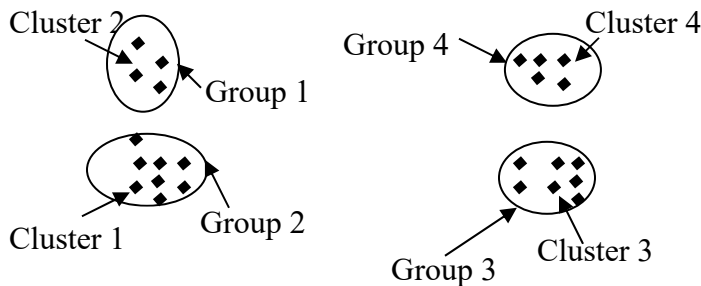
- Case 2:



In this example, when  $k=2$ , cluster 1 and cluster 2 completely belong to group 1 while cluster 3 and cluster 4 completely belong to group 2.

In this case, we know that the separation between group 1 and group 2 is large and thus  $d_k$  is large.

However, when  $k=4$ , we have



Obviously,  $d_k$  in this case is larger.

In conclusion, if we find  $k$  s.t.  $d_k$  is maximized, we can find a good value for the number of clusters.

(b) The distance metric between a point  $p$  and the cluster center  $c$  can be modified as follows.

Let  $X_p$  be a “special” cluster containing only  $p$ .

Let  $X_c$  be the cluster representing the cluster center  $c$  which contains some assigned points.

The first assigned point of  $X_c$  is the point closest to  $c$  for each  $c$ .

The distance metric between a point  $p$  and the cluster center  $c$  is equal to the distance between  $X_p$  and  $X_c$  according to the single linkage distance in an iterative manner.

While there are still remaining points, find a remaining point  $p$  and a cluster  $X$  such that the distance between  $p$  and  $X$  is the shortest and assign  $p$  to cluster  $X$ .

Q4.

(a) (i)

	1	2	3	4	5	6	7	8
1	0							
2	12	0						
3	2	12.17	0					
4	12.65	4	12.17	0				
5	4.24	15.3	3.16	15.03	0			
6	14.32	3.61	14.87	7.28	18.03	0		
7	10.3	11.4	12.08	14.76	14.42	10.82	0	
8	20.62	21.19	18.68	17.46	18.79	24.7	29	0

(ii)

	1	2	3	4	5	6	7	8
1	0							
2	12	0						
3	2	12.17	0					
4	12.65	4	12.17	0				
5	4.24	15.3	3.16	15.03	0			
6	14.32	3.61	14.87	7.28	18.03	0		
7	10.3	11.4	12.08	14.76	14.42	10.82	0	
8	20.62	21.19	18.68	17.46	18.79	24.7	29	0

Mean of the following clusters:

{1} : (20, 15)

{2} : (8, 15)

{3} : (20, 17)

{4} : (8, 19)

{5} : (23, 18)

{6} : (6, 12)

{7} : (15, 6)

{8} : (15, 35)



	(1,3)	2	4	5	6	7	8
(1,3)	0						
2	12.04	0					
4	12.37	4	0				
5	3.61	15.3	15.03	0			
6	14.56	3.61	7.28	18.03	0		
7	11.18	11.4	14.76	14.42	10.82	0	
8	19.65	21.19	17.46	18.79	24.7	29	0

Mean of the following clusters:

- {1, 3} : (20, 16)
- {2} : (8, 15)
- {4} : (8, 19)
- {5} : (23, 18)
- {6} : (6, 12)
- {7} : (15, 6)
- {8} : (15, 35)

	(1,3,5)	2	4	6	7	8
(1,3,5)	0					
2	13.11	0				
4	13.21	4	0			
6	15.71	3.61	7.28	0		
7	12.24	11.4	14.76	10.82	0	
8	19.29	21.19	17.46	24.7	29	0

Mean of the following clusters:

- {1, 3, 5} : (21, 16.67)
- {2} : (8, 15)
- {4} : (8, 19)
- {6} : (6, 12)
- {7} : (15, 6)
- {8} : (15, 35)

	(1,3,5)	(2,6)	4	7	8
(1,3,5)	0				
(2,6)	14.35	0			
4	13.21	5.59	0		
7	12.24	10.97	14.76	0	
8	19.29	22.94	17.46	29	0

Mean of the following clusters:

{1, 3, 5} : (21, 16.67)

{2, 6} : (7, 13.5)

{4} : (8, 19)

{7} : (15, 6)

{8} : (15, 35)

	(1,3,5)	(2,4,6)	7	8
(1,3,5)	0			
(2,4,6)	13.73	0		
7	12.24	12.08	0	
8	19.29	21.11	29	0

Mean of the following clusters:

{1, 3, 5} : (21, 16.67)

{2, 4, 6} : (7.33, 15.33)

{7} : (15, 6)

{8} : (15, 35)

	(1,3,5)	(2,4,6,7)	8
(1,3,5)	0		
(2,4,6,7)	12.31	0	
8	19.29	22.74	0

Mean of the following clusters:

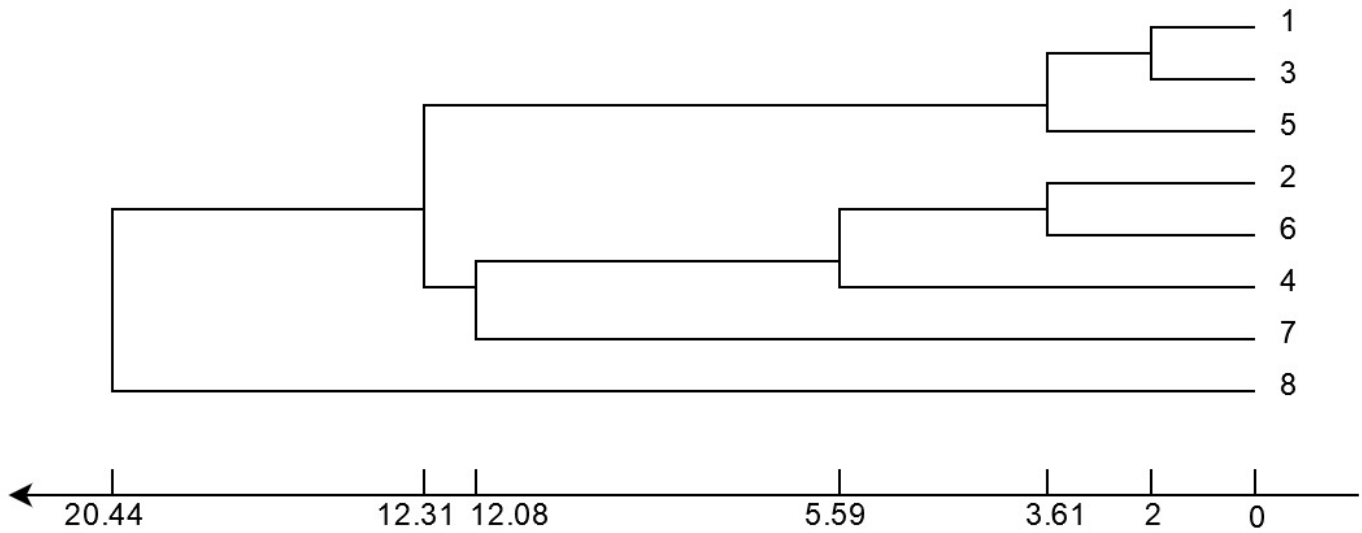
- {1, 3, 5} : (21, 16.67)
- {2, 4, 6, 7} : (9.25, 13)
- {8} : (15, 35)

	(1,2,3,4,5,6,7)	8
(1,2,3,4,5,6,7)	0	
8	20.44	0

Mean of the following clusters:

- {1, 2, 3, 4, 5, 6, 7} : (14.29, 14.57)
- {8} : (15, 35)

Dendrogram:



(b)  
No.

In the worst case, there is a need to execute the whole algorithm from scratch.  
Consider the case when the new data point is involved in the “closest” pair with another point (out of the 8 data points). If this is the case, all steps computed in (a) have to be re-computed.

## Q5

(a)

Algorithm:

1. For each data point  $p$   
Perform a range query from  $p$  with radius  $\epsilon$   
 $N(p) \leftarrow$  the result of the range query  
If  $|N(p)| \geq \text{MinPts}$ ,  
Mark  $p$  as a core point.
2. For each core point  $p$   
Generate a cluster  $C$  for  $p$ .
3. While there exist two clusters  $C1$  and  $C2$  such that there exist  $p1 \in C1$  and  $p2 \in C2$  where  $N(p1)$  contains  $p2$   
Merge these two clusters.
4. For each point  $p$  where  $|N(p)| < \text{MinPts}$ ,  
if  $N(p)$  contains a core point  $q$ ,  
Assign  $p$  to the cluster  $q$  belongs to.

(b)

(i) Let  $p'$  be the new data point.

Algorithm:

1. Perform a range query from  $p'$  with radius  $\epsilon$
2. Find a set  $S$  of points such that each point  $p$  in this set satisfies (1) the  $\epsilon$ -neighborhood of  $p$  (on the original dataset together with the new point), denoted by  $N(p)$ , includes  $p'$ , and (2)  $|N(p)| = \text{MinPts}$ .
3. For each point  $p$  in  $S$  (together with  $p'$  when  $|N(p')| \geq \text{MinPts}$ ),  
Mark  $p$  as a core point  
Generate a cluster  $C$  for  $p$
4. While there exist two clusters  $C1$  and  $C2$  such that there exist  $p1 \in C1$  and  $p2 \in C2$  where  $N(p1)$  contains  $p2$   
Merge these two clusters.
5. If  $|N(p')| < \text{MinPts}$  and  $N(p')$  contains a core point  $q$ ,  
Assign  $p'$  to the cluster  $q$  belongs to.

(ii) Let  $n$  be the number of data points.

Step 1 could be done in  $O(\log n)$  with a range query on all points (with the preprocessing phase of building an index on all points which takes  $O(n \log n)$ ).

Step 2 could be done in  $O(\log n + l)$  where  $l$  is the total size of  $S$ .

(This could be implemented by a point query on a set of all spheres with the radius equal to  $\epsilon$ .)

Step 3 could be done in  $O(l)$  time.

Consider Step 4. Consider that we build an index on the spheres of all points with the radius equal to  $\epsilon$  for each separate cluster. Let  $m$  be the greatest number of points in a cluster. The time of building a single index is  $O(m \log m)$ . Let  $k$  be the total number of clusters. The total time of building all indices is  $O(k m \log m)$ . Step 4 could be done as follows. For each data point  $p$  (which belongs to a cluster  $C1$ ) and for each index corresponding to a cluster  $C2$  not containing this point  $p$ , we issue a point query on this index. If the answer of this query is non-empty, we merge  $C1$  with  $C2$  conceptually. Otherwise, we do nothing.

Consider Step 5. It takes  $O(1)$ .

Finally, we maintain the index for the final merged cluster by re-building all indices from scratch which takes  $O(k m \log m)$ . Note that  $k$  and  $m$  are typically much smaller than  $n$  in practice.

Thus, the overall time complexity is  $O(\log n + l + k m \log m)$ .